Analysis and Prediction of Movement Patterns Based on Artificial Intelligence with a Health Behavior Perspective

Maedeh Ahmadpour[1], Mahdi Najafian-Razavi[2], Hediye Yıldırım Ogan[3], Armin Farokhi[4], Elnaz Ebrahimi-Khayat[5], Maryam Sadeghi[6]

1 PhD Student, Department of Behavioral and Cognitive Sciences in Sport, University of Tehran, Tehran, Iran
2 Assistant Professor, Department of Physical Education and Sport Sciences, Mashhad Branch, Islamic Azad University, Mashhad, Iran
3 Department of Physical Education and Sports, Health Sciences Institute, Malatya, Turkey
4 PhD Student of Sport Psychology, Arak Branch, Islamic Azad University, Arak, Iran
5 MSc of Motor Learning, Mashhad Branch, Islamic Azad University, Mashhad, Iran
6 Assistant Professor, Department of Psychology, Mashhad Branch, Islamic Azad University, Mashhad, Iran

Corresponding Author: Maryam Sadeghi; *Assistant Professor, Department of Psychology, Mashhad Branch, Islamic Azad University, Mashhad, Iran*
Email: m.sadeghi919@gmail.com

Review Article

Abstract

Background: Movement pattern analysis is fundamental in fields such as sports, healthcare, robotics, and surveillance, providing critical insights into human and robotic motion. Traditional methods often struggle with the complexity and volume of movement data, limiting their effectiveness. Recently, integrating health behavior analysis into AI-driven movement analysis has further enhanced its application, particularly in preventive healthcare and rehabilitation. This study aims to review AI techniques employed in analyzing and predicting movement patterns, with an added focus on health behavior perspectives.

Methods: A comprehensive narrative review was conducted, focusing on literature published between 2000 and 2024. Electronic databases including PubMed, IEEE Xplore, Scopus, Web of Science, and Google Scholar were searched using keywords related to AI, movement pattern analysis, and health behaviors. Studies were included if they discussed the application of AI techniques in movement and health behavior analysis across domains such as sports, healthcare, robotics, and surveillance. Data extraction centered on the AI methods used, application areas, findings, and identified challenges.

Results: AI techniques, particularly machine learning and deep learning models such as convolutional neural networks and recurrent neural networks, have significantly advanced movement pattern analysis. In sports analytics, AI enhances athlete performance and injury prevention by analyzing complex movement data. In healthcare, AI contributes to rehabilitation, prosthetic development, chronic disease management, and patient monitoring through precise movement and health behavior interpretation. AI also aids in predicting health behaviors, enabling personalized interventions to improve physical activity, adherence to rehabilitation protocols, and chronic disease management.

Conclusion: Artificial intelligence has revolutionized both movement pattern analysis and

health behavior prediction, offering transformative capabilities across various fields. Addressing technical and ethical challenges is essential for future advancements. Emerging technologies like hybrid models, transfer learning, and personalized AI systems offer promising directions for enhancing AI applications. Interdisciplinary collaboration will further shape the future landscape of movement and health behavior analysis, improving outcomes in healthcare, sports, robotics, and beyond.

Keywords: Artificial intelligence; Movement pattern analysis; Health behaviors; Machine learning; Deep learning; Sports analytics

Introduction

Movement pattern analysis is a critical aspect of understanding human and robotic motion, with applications spanning across various fields such as sports, robotics, healthcare, and surveillance. In sports, analyzing athletes' movement patterns aids in performance enhancement and injury prevention (Ross et al., 2018). For instance, elite and novice athletes exhibit distinguishable movement patterns that can be objectively differentiated to optimize training regimens (Ross et al., 2018). In healthcare, movement analysis is instrumental in rehabilitation, enabling clinicians to assess patient progress and tailor interventions (Furui et al., 2019). The integration of prosthetic devices, such as myoelectric prosthetic hands, relies heavily on accurate movement pattern recognition to restore complex movements in individuals with limb loss (Furui et al., 2019; Hasse et al., 2022).

In robotics, understanding and replicating human movement patterns enhance the development of robotic systems that interact seamlessly with humans (Keçeci et al., 2020). Machine learning algorithms facilitate gait recognition, which is pivotal for advancements in humanoid robots and exoskeletons (Keçeci et al., 2020; Mai et al., 2021). Moreover, movement pattern analysis contributes to security and surveillance through gait recognition technologies that identify individuals based on their walking styles (Wan et al., 2018). These applications underscore the importance of movement pattern analysis as a foundation for innovation across multiple disciplines.

Traditional methods of movement analysis often rely on manual observation and basic computational techniques, which can be time-consuming and prone to human error (Halilaj et al., 2018). The advent of advanced technologies, such as motion capture systems and wearable sensors, has enhanced data collection capabilities (Kitagawa et al., 2020). However, the vast amount of data generated necessitates sophisticated analytical tools to interpret and utilize the information effectively.

Artificial intelligence (AI) has emerged as a transformative tool in analyzing and predicting movement patterns, addressing the limitations of traditional methods. AI techniques, particularly machine learning and deep learning algorithms, offer the ability to handle large datasets and uncover complex patterns that are not easily discernible through conventional analysis (Halilaj et al., 2018; Irandoust et al., 2024). For example, deep learning models have been used to explain the unique nature of individual gait patterns, providing insights into personalized movement characteristics (Horst et al., 2020; Horst et al., 2019).

Despite the potential of AI in this domain, challenges persist in integrating these technologies effectively. There is a need to understand how different AI models can be applied to various movement analysis scenarios and what limitations they may present. Issues such as data quality, model interpretability, and generalization across different contexts remain significant hurdles (Halilaj et al., 2018; Remedios et al., 2020). Additionally, ethical considerations, including privacy concerns related to movement tracking and data security, require careful examination.

This study focuses on exploring the application of AI-driven movement pattern analysis across diverse areas, including sports analytics, healthcare rehabilitation, robotics, and surveillance. In sports, AI techniques are utilized to analyze athletes' limb movements, enhancing training outcomes and performance (Rahmani et al., 2024; Taheri, 2023; Tan & Xie, 2021). In healthcare, AI aids in the recognition of human activity for smart healthcare systems, enabling continuous monitoring and early detection of health issues (Latchoumi et al., 2022). Robotics benefits from AI through improved motion planning and control, as seen in the development of exoskeleton

robots that adapt to human movement patterns (Ma, 2024; Mai et al., 2021).

The study also examines the role of AI in surveillance and security through gait recognition technologies (Wan et al., 2018). Furthermore, it considers emerging applications in areas like human-computer interaction, where AI contributes to recognizing user intentions based on eye and movement patterns (Xu, 2024; Zhao et al., 2020). By encompassing a wide range of applications, the study aims to provide a comprehensive overview of how AI enhances movement pattern analysis in various domains.

The integration of AI into movement pattern analysis significantly improves the accuracy and efficiency of predictions and analyses. Machine learning algorithms, such as support vector machines (SVMs) and neural networks, have demonstrated high performance in recognizing complex movement patterns (Keçeci et al., 2020; S. Wang, 2024; Y. Wang, 2024). For instance, in prosthetic control, AI models enable the recognition of hand movements with high precision, facilitating the development of smart prosthetic hands (Triwiyanto, 2023).

Deep learning models, including convolutional neural networks (CNNs) and recurrent neural networks (RNNs), have further advanced the field by handling unstructured data and capturing temporal dynamics in movement patterns (Horst et al., 2020; Horst et al., 2019). These models can identify individual movement characteristics, contributing to personalized approaches in sports training and rehabilitation (Hoitz, Fraeulin, et al., 2021; Hoitz, Tscharner, et al., 2021). Moreover, AI techniques enhance the processing of data from wearable sensors and motion capture systems, leading to more efficient analysis workflows (Kitagawa et al., 2020).

The use of AI also addresses the limitations of traditional movement analysis methods by automating the recognition process and reducing human error (Halilaj et al., 2018). In surveillance, AI-driven gait recognition systems offer robust security measures by accurately identifying individuals based on their unique movement patterns (Wan et al., 2018). Overall, the incorporation of AI enhances the capability to predict and analyze movement patterns, leading to advancements in technology and improved outcomes in various fields.

The primary objective of this study is to review the AI techniques employed in analyzing and predicting movement patterns, highlighting their applications and current trends. The study aims to:

1. Examine the different AI models and algorithms used in movement pattern analysis, including machine learning and deep learning approaches.
2. Explore the applications of AI-driven movement analysis in sports, healthcare, robotics, surveillance, and other relevant fields.
3. Identify the challenges and limitations associated with the use of AI in this context, such as data quality issues and ethical considerations.
4. Discuss the current trends and future directions in AI techniques for movement pattern analysis, including emerging technologies and interdisciplinary approaches.
5. Provide insights into how AI enhances the accuracy and efficiency of movement analysis, contributing to advancements in various domains.

Methods

Study design and participants: This narrative review undertakes a comprehensive examination of the role of artificial intelligence in the analysis and prediction of movement patterns. To achieve a thorough understanding, an extensive literature search was conducted across multiple electronic databases, including PubMed, IEEE Xplore, Scopus, Web of Science, and Google Scholar. The search focused on publications from the year 2000 to 2024 to encompass the most recent advancements in

the field. Keywords and phrases employed in the search strategy included "artificial intelligence," "movement pattern analysis," "motion prediction," "machine learning in biomechanics," "deep learning for motion analysis," and "AI in human movement." Boolean operators and wildcard symbols were used to refine the search results further.

In addition to database searches, reference lists of relevant articles were manually examined to identify additional studies that might not have surfaced in the initial search. This snowballing technique ensured a more exhaustive collection of pertinent literature. Efforts were made to include a diverse range of sources, such as peer-reviewed journal articles, conference proceedings, and reputable industry reports, to capture both academic and practical perspectives on the topic.

Inclusion and Exclusion Criteria: To maintain the relevance and quality of the review, specific inclusion and exclusion criteria were established. Studies were included if they focused on the application of artificial intelligence techniques to analyze or predict movement patterns in humans or robotic systems. This encompassed research involving machine learning algorithms, deep learning models, reinforcement learning, and other AI methodologies applied within contexts such as sports analytics, healthcare rehabilitation, robotics motion planning, surveillance, and animation.

Articles were excluded if they did not directly address the use of AI in movement pattern analysis or prediction. Studies solely concentrating on theoretical aspects without empirical validation, those not published in English, or those focused exclusively on non-movement-related AI applications were omitted. Additionally, literature that dealt with animal movement patterns without clear implications for human or robotic movement was not considered. The exclusion criteria ensured that the review remained focused on the intersection of AI and movement pattern analysis relevant to the intended scope.

Data Extraction and Synthesis: From the selected literature, critical information was extracted to facilitate a coherent synthesis of findings. This included details such as the authorship, publication year, objectives of the study, AI techniques utilized, the nature of the movement patterns analyzed, data sources and collection methods, application domains, key results, and any limitations or challenges identified. The extraction process was systematic and aimed at capturing both quantitative and qualitative aspects of each study.

The synthesized data were organized thematically to identify prevailing trends, common methodologies, and significant outcomes within the field. This thematic organization enabled the identification of core areas where AI has had substantial impact, as well as highlighting emerging technologies and innovative applications. The synthesis process involved critically analyzing the methodologies and results of each study, comparing and contrasting them to draw broader conclusions about the effectiveness and potential of AI in movement pattern analysis.

Analysis Method: Given the narrative nature of this review, a descriptive analysis method was employed to interpret and present the findings from the collected literature. The analysis focused on elucidating how different AI techniques have been applied to movement pattern analysis, the efficacy of these techniques, and their practical implications in various domains. Emphasis was placed on understanding the underlying mechanisms of AI models used, such as neural networks, support vector machines, and reinforcement learning algorithms, and how they contribute to improved analysis and prediction of movement patterns.

The review also considered the methodological rigor of the included studies, assessing factors such as the robustness of their experimental designs, the validity of

their results, and the generalizability of their findings. This critical appraisal was essential to provide a balanced perspective that acknowledges both the advancements and the limitations within the current body of research. By integrating insights from multiple studies, the analysis aimed to construct a comprehensive narrative that reflects the current state of the field and identifies areas for future investigation.

Literature Review

Evolution of Movement Pattern Analysis: Movement pattern analysis has a rich history rooted in the desire to understand human biomechanics, enhance performance, and prevent injuries. Traditionally, this analysis relied on manual observation and basic computational methods. Early researchers utilized video recordings and simple motion capture systems to study movement, often focusing on visual assessments and manual measurements (Halilaj et al., 2018). These methods, while pioneering for their time, were limited by subjective interpretations and lacked the precision required for nuanced analysis.

In the realm of sports, coaches and biomechanists meticulously analyzed athletes' techniques to improve performance. Ross et al. (2018) highlighted the differentiation between elite and novice athletes by objectively assessing movement patterns, demonstrating that elite athletes exhibit distinct biomechanical efficiencies. Such studies underscored the importance of precise movement analysis in achieving competitive advantages (Ross et al., 2018). Healthcare professionals also adopted movement analysis for rehabilitation and diagnosis. Gait analysis became a critical tool for assessing patients with mobility impairments, using pressure-sensitive walkways and basic kinematic measurements (Halilaj et al., 2018). These traditional methods provided valuable insights but were often time-consuming and required significant expertise to interpret the data accurately. The advent of wearable sensors marked a significant advancement in data collection. Devices such as accelerometers, gyroscopes, and electromyography (EMG) sensors allowed for more detailed and continuous monitoring of movement in naturalistic settings (Kitagawa et al., 2020). However, the increased volume and complexity of data generated by these sensors posed new challenges, necessitating more advanced analytical techniques to extract meaningful insights.

Artificial intelligence has emerged as a transformative force in movement pattern analysis, addressing the limitations of traditional methods. Early applications of AI in this field involved machine learning algorithms capable of handling large datasets and recognizing complex patterns. Keçeci et al. (2020) implemented machine learning algorithms for gait recognition, demonstrating improved accuracy in identifying individuals based on their walking patterns. The evolution of AI in movement analysis has been characterized by the transition from simple classification algorithms to more sophisticated deep learning models (Keçeci et al., 2020). Horst et al. (2019) utilized deep learning to explain the unique nature of individual gait patterns, achieving a higher level of precision in movement recognition. Deep learning models, with their ability to learn hierarchical representations from data, have proven particularly effective in capturing the complexities of human movement (Horst et al., 2019).

In sports, AI has facilitated the analysis of athletes' limb movements, enhancing training methodologies. Tan and Xie (2021) developed recognition technology combining athletes' limb movements based on integrated learning algorithms, enabling more personalized coaching strategies. AI models have also been instrumental in healthcare, where they assist in the development of prosthetic devices (Tan & Xie, 2021). Furui et al. (2019) introduced a myoelectric prosthetic hand utilizing muscle synergy–based motion determination and biomimetic control,

showcasing how AI enhances prosthetic functionality by accurately interpreting user intentions. The integration of AI has extended to robotics, where movement pattern analysis is crucial for motion planning and control (Furui et al., 2019). Mai et al. (2021) explored human activity recognition in exoskeleton robots using supervised learning techniques, improving the robots' ability to adapt to human movements (Mai et al., 2021). Furthermore, AI's role in surveillance and security has been amplified through gait recognition technologies, as detailed in Wan et al.'s (2018) comprehensive survey (Wan et al., 2018).

Key Concepts and Terminologies: A thorough understanding of AI's application in movement analysis necessitates familiarity with several key concepts and terminologies:

- *Machine Learning:* A subset of AI involving algorithms that improve automatically through experience. Machine learning models analyze and learn patterns from data, enabling them to make predictions or decisions without being explicitly programmed for specific tasks (Keçeci et al., 2020).
- *Deep Learning:* A specialized field within machine learning that uses neural networks with multiple layers (deep neural networks). Deep learning models can model complex patterns in data, making them particularly suitable for tasks like image and signal recognition (Horst et al., 2020; Horst et al., 2019).
- *Neural Networks:* Computational models inspired by the human brain's neural structure. They consist of interconnected nodes (neurons) that process data inputs and generate outputs, learning from data through adjustment of weights within the network (Horst et al., 2020; Horst et al., 2019).
- *Motion Capture:* The process of recording movement and translating it into a digital model. Motion capture technologies use sensors or cameras to track the positions of markers attached to the subject, enabling detailed analysis of movement patterns (Kitagawa et al., 2020).
- *Biomechanics:* The study of the mechanical laws relating to the movement or structure of living organisms. In movement analysis, biomechanics provides insights into how forces interact within the body to produce motion (Halilaj et al., 2018).
- *Electromyography (EMG):* A technique for evaluating and recording the electrical activity produced by skeletal muscles. EMG signals are used to assess muscle function and control prosthetic devices by interpreting muscular activity patterns (Furui et al., 2019).
- *Gait Recognition:* The identification of individuals based on their walking patterns. Gait recognition leverages the uniqueness of each person's movement to provide a biometric modality for security and surveillance applications (Wan et al., 2018).
- *Reinforcement Learning:* An area of machine learning where an agent learns to make decisions by performing actions and receiving feedback in the form of rewards or penalties. Reinforcement learning is used in optimizing movement strategies in robotics and sports (Xu, 2024).
- *Wearable Sensors:* Devices worn on the body that collect data on movement, physiological signals, or environmental interactions. Wearable sensors facilitate continuous monitoring and have become integral in data collection for movement analysis (Kitagawa et al., 2020).

Technological Advancements: The intersection of AI and movement pattern analysis has been propelled by significant technological advancements in computational models and data acquisition techniques.

Firstly, the adoption of neural networks, especially deep learning architectures like convolutional neural networks (CNNs) and recurrent neural networks (RNNs),

has revolutionized movement analysis. Horst et al. (2019) utilized deep learning to capture individual gait patterns, demonstrating the model's ability to handle high-dimensional data and complex temporal dependencies. Moreover, reinforcement learning has been applied to optimize movement strategies, particularly in dynamic environments (Horst et al., 2019). Xu (2024) developed a decision support system using reinforcement learning algorithms to optimize tactics in sports competitions, enabling adaptive strategy formulation based on real-time feedback (Xu, 2024). Furthermore, SVMs have been widely used for classification tasks in movement analysis due to their effectiveness in handling high-dimensional spaces. Keçeci et al. (2020) implemented SVMs for gait recognition, achieving notable accuracy in classifying gait patterns (Keçeci et al., 2020). Wang (2024) applied SVM-based recognition in soccer training motion recognition, highlighting its utility in sports contexts. Also, advanced pattern recognition algorithms have been instrumental in identifying movement phenotypes (S. Wang, 2024). Remedios et al. (2020) explored machine learning applications in identifying movement patterns during specific exercises, providing insights into biomechanical variations that can inform training and rehabilitation (Remedios et al., 2020). Similarly, the proliferation of wearable sensors has enhanced data collection capabilities. Kitagawa et al. (2020) developed methods for posture recognition using wearable sensors, facilitating real-time monitoring and analysis. The fusion of sensor data with AI algorithms allows for more accurate and context-aware movement analysis (Kitagawa et al., 2020). Furthermore, processing EMG signals has become more sophisticated with AI integration. Furui et al. (2019) demonstrated how muscle synergy-based motion determination enhances prosthetic control, allowing for more natural movement by interpreting complex muscular signals (Furui et al., 2019). Combining eye movement data with EEG signals has expanded the horizons of human-computer interaction. Zhao et al. (2020) researched intention recognition by integrating EEG and eye movement data, utilizing AI algorithms to interpret cognitive states and improve interaction modalities (Zhao et al., 2020). Moreover, AI-driven frameworks for human activity recognition have been developed to support applications in healthcare and smart environments. Latchoumi et al. (2022) proposed an innovative framework for recognizing human activities in smart healthcare settings, leveraging machine learning to process data from various sensors for improved patient monitoring (Latchoumi et al., 2022).

These technological advancements have collectively enhanced the capabilities of movement pattern analysis. AI models are now capable of processing vast amounts of data with higher accuracy and efficiency. The integration of deep learning has particularly advanced the field by enabling models to learn complex representations without manual feature extraction (Horst et al., 2020; Horst et al., 2019). The development of intelligent prosthetics exemplifies the practical impact of these advancements. Triwiyanto (2023) implemented supervised machine learning on embedded systems to recognize hand motions, contributing to the preliminary studies for smart prosthetic hands. Such innovations have significant implications for improving the quality of life for individuals with limb loss. In sports, AI technologies have refined training methods and performance analysis (Triwiyanto, 2023). Hoitz et al. (2021) decoded individuality in running patterns, identifying movement characteristics that determine the uniqueness of human running. This level of analysis assists coaches and athletes in personalizing training regimens to enhance performance and reduce injury risks. Robotics has also benefited from AI advancements in movement analysis (Hoitz, Fraeulin, et al., 2021; Hoitz, Tscharner,

et al., 2021). Mai et al. (2021) improved human activity recognition in exoskeleton robots, enhancing their ability to assist users by adapting to their movements. This progress is crucial for developing more responsive and supportive robotic systems in both industrial and healthcare settings (Mai et al., 2021). The convergence of AI and movement pattern analysis continues to open new research avenues and practical applications. As computational power increases and algorithms become more sophisticated, the potential for AI to further revolutionize movement analysis across various fields remains substantial.

AI Techniques for Movement Pattern Analysis

Machine Learning Approaches: Machine learning has revolutionized movement pattern analysis by providing tools that can learn from data and make informed predictions or classifications. Supervised learning, one of the primary approaches, involves training algorithms on labeled datasets where the input data and corresponding output labels are known. Keçeci et al. (2020) implemented supervised machine learning algorithms for gait recognition, using classifiers like Support Vector Machines (SVMs) and k-Nearest Neighbors (k-NN) to distinguish individuals based on their walking patterns. Their study demonstrated that supervised learning could achieve high accuracy in identifying unique gait signatures, which is crucial for applications in security and biometrics (Keçeci et al., 2020).

Similarly, Triwiyanto (2023) employed supervised learning on an embedded Raspberry Pi system to recognize hand motions as a preliminary step for developing smart prosthetic hands. By training the system with labeled EMG signals corresponding to specific hand movements, the model could accurately predict the intended motion, enhancing the functionality of prosthetic devices. This approach underscores the effectiveness of supervised learning in interpreting bio-signals for movement analysis (Triwiyanto, 2023).

Unsupervised learning, on the other hand, deals with unlabeled data and aims to uncover hidden patterns or groupings within the dataset. Remedios et al. (2020) explored the application of pattern recognition and machine learning for identifying movement phenotypes during deep squat and hurdle step movements. Using unsupervised clustering techniques, they could categorize movement strategies without predefined labels, providing insights into individual variations in movement patterns. This method is particularly useful in fields like rehabilitation, where understanding the natural groupings of movement can inform personalized therapy plans (Remedios et al., 2020). Anam et al. (2019) compared EEG pattern recognition of motor imagery for finger movement classification using both supervised and unsupervised methods. Their findings highlighted that while supervised learning often yields higher accuracy due to the guidance of labeled data, unsupervised learning can reveal novel patterns and associations that may not be apparent otherwise (Anam et al., 2019). This balance between the two approaches allows researchers to choose the most appropriate method based on the availability of labeled data and the specific objectives of the study.

Deep Learning Models: Deep learning, a subset of machine learning, has gained prominence due to its ability to model complex, non-linear relationships within data. Convolutional Neural Networks (CNNs) have been extensively used in movement pattern analysis, particularly for interpreting spatial data from images or sensor arrays. Horst et al. (2019) utilized deep learning to explain the unique nature of individual gait patterns. By feeding gait data into a CNN, they could extract hierarchical features that captured subtle differences in walking styles, achieving

high classification accuracy. This approach is valuable in security applications where distinguishing individuals based on gait can enhance surveillance systems.

Recurrent Neural Networks (RNNs) and their variant Long Short-Term Memory (LSTM) networks are designed to handle sequential data, making them suitable for time-series analysis in movement patterns. Weitz et al. (2022) discriminated sleep and wake periods from hip-worn raw acceleration sensor data using RNNs. The temporal dependencies captured by RNNs allowed for accurate detection of movement patterns associated with different sleep stages, which is critical in sleep studies and health monitoring (Weitz et al., 2022).

Gautam et al. (2020) introduced "Locomo-Net," a low-complexity deep learning framework for EMG-based hand movement recognition intended for prosthetic control. Their model employed LSTM networks to process sequential EMG signals, enabling the prediction of intended hand movements with high precision. The use of LSTMs addressed the challenges of capturing temporal dynamics in muscle activation patterns, which is essential for responsive and intuitive prosthetic devices (Gautam et al., 2020).

Deep learning models require large datasets to generalize effectively, which can be a limitation in some applications. However, their ability to automatically learn feature representations reduces the need for manual feature extraction, streamlining the analysis process. Horst et al. (2019) emphasized that deep learning could reveal intricate patterns in gait data that traditional machine learning methods might miss, highlighting its potential to advance movement pattern analysis significantly (Horst et al., 2019).

Reinforcement Learning and Predictive Models: Reinforcement learning (RL) is a paradigm where an agent learns to make decisions by interacting with an environment to achieve a goal, guided by feedback in the form of rewards or penalties. In movement pattern analysis, RL contributes to optimizing movement strategies and predicting future states based on current actions. Xu (2024) developed a decision support system for optimizing tactics and strategies in sports competitions using reinforcement learning algorithms. By modeling the sports environment and possible actions, the RL agent could simulate various strategies and learn the most effective ones through iterative interactions. This approach allows for the dynamic adaptation of tactics in response to changing conditions during a game, enhancing competitive performance (Xu, 2024).

In robotics, RL has been applied to teach robots how to perform complex movements through trial and error. Furui et al. (2019) incorporated RL principles in a myoelectric prosthetic hand with muscle synergy–based motion determination and impedance model–based biomimetic control. The prosthetic hand learned to mimic natural hand movements by optimizing its control policies based on sensory feedback, improving the user's ability to perform intricate tasks (Furui et al., 2019). Reinforcement learning models face challenges such as the need for extensive computational resources and the risk of converging to suboptimal solutions if not properly guided. However, advancements in RL algorithms and the integration with deep learning (Deep RL) have expanded their applicability. Xu (2024) noted that combining RL with neural networks allows for handling high-dimensional input spaces common in movement data, enhancing the potential for movement optimization and prediction (Xu, 2024).

Data Sources and Preprocessing Techniques: The success of AI techniques in movement pattern analysis is heavily dependent on the quality and nature of the input data. Data sources commonly include motion capture systems, wearable

sensors, and video analysis, each presenting unique advantages and challenges.

Motion capture systems provide precise spatial and temporal data by tracking markers placed on the body, enabling detailed analysis of kinematics (Kitagawa et al., 2020). However, they are often limited to laboratory settings due to their complexity and cost. Wearable sensors, such as accelerometers, gyroscopes, and EMG sensors, offer the advantage of portability and continuous monitoring in natural environments (Minarno et al., 2020). For instance, Minarno et al. (2020) classified human activity using data from a single triaxial accelerometer-gyroscope, demonstrating that even minimal sensor setups can yield valuable movement information (Minarno et al., 2020).

Video analysis leverages computer vision techniques to extract movement patterns from visual data. Wan et al. (2018) highlighted the importance of gait recognition using video sequences, where AI models process frame-by-frame information to identify individuals or analyze movement characteristics. The challenges in video analysis include varying lighting conditions, occlusions, and the need for robust feature extraction methods to handle diverse scenarios (Wan et al., 2018).

Data preprocessing is a critical step to ensure the reliability of AI models. Challenges include handling noise, missing data, and variations due to different sensor types or subject characteristics. Too et al. (2018) conducted a detailed study of wavelet families for EMG pattern recognition, emphasizing the importance of selecting appropriate signal processing techniques to enhance feature extraction. Noise reduction methods, such as filtering and smoothing, are essential to improve the signal-to-noise ratio in sensor data (Too et al., 2018).

Normalization and standardization are applied to make data from different sources or subjects comparable. Hoitz et al. (2021) addressed individuality in running patterns by normalizing data to account for differences in running styles and physical attributes, allowing for the identification of unique movement characteristics (Hoitz, Fraeulin, et al., 2021; Hoitz, Tscharner, et al., 2021). Feature extraction techniques, whether manual or automated through deep learning, reduce the dimensionality of the data and highlight the most informative aspects for analysis (Horst et al., 2020; Horst et al., 2019).

Handling high-dimensional data is another challenge. Dimensionality reduction methods like Principal Component Analysis (PCA) help manage computational complexity and avoid the curse of dimensionality (Remedios et al., 2020). Additionally, data augmentation techniques can enhance the diversity of the dataset, improving the generalization capabilities of AI models.

Ethical considerations in data collection and preprocessing include ensuring data privacy and obtaining informed consent, especially when dealing with biometric data like gait patterns or EMG signals (Wan et al., 2018). Secure data handling practices are necessary to protect sensitive information and maintain trust with participants. In conclusion, the integration of AI techniques in movement pattern analysis has led to significant advancements across various fields. Machine learning approaches provide robust tools for classification and prediction, while deep learning models capture complex patterns and temporal dynamics in movement data. Reinforcement learning contributes to optimizing movement strategies, offering adaptive solutions in dynamic environments. The effectiveness of these techniques is closely tied to the quality of data sources and the rigor of preprocessing methods. As technology continues to evolve, addressing challenges in data handling and model development will be crucial for further progress in this interdisciplinary domain.

Applications of AI in Movement Pattern Analysis

Sports Analytics: Artificial intelligence has significantly impacted sports analytics

by enabling detailed analysis of athletes' movements, leading to improved performance and reduced injury risk. Machine learning algorithms process vast amounts of motion data to identify patterns that are not discernible through traditional observation methods. Ross et al. (2018) demonstrated how AI could objectively differentiate movement patterns between elite and novice athletes, highlighting biomechanical efficiencies that contribute to superior performance. By analyzing variables such as joint angles and limb velocities, AI models help coaches tailor training programs to address individual athletes' weaknesses and strengths (Ross et al., 2018).

In running, Hoitz et al. (2021) focused on isolating the unique and generic movement characteristics of highly trained runners. Through deep learning techniques, they decoded individuality in running patterns, providing insights into factors that determine the uniqueness of human running (Hoitz, Tscharner, et al., 2021). Such analysis aids in optimizing running techniques, potentially enhancing performance and minimizing injury risks. Similarly, Tan and Xie (2021) developed recognition technology for athletes' limb movements using integrated learning algorithms. Their system accurately identified complex movements, assisting in performance evaluation and technique refinement (Tan & Xie, 2021).

In team sports, AI contributes to strategy development by analyzing players' movements during games. Wang (2024) applied SVM-based recognition machines for motion recognition in soccer training, enabling the analysis of tactical movements and player interactions. The ability to predict opponents' strategies based on movement patterns offers a competitive advantage. Xu (2024) further advanced this concept by designing a decision support system using reinforcement learning algorithms to optimize tactics and strategies in sports competitions. By simulating various scenarios and learning from outcomes, the system provides coaches with data-driven recommendations for strategic planning (S. Wang, 2024).

AI has also been utilized in analyzing specific sports movements to improve technique. Mercado-Palomino et al. (2021) investigated movement strategies during block jump-landings in volleyball, examining the influence of limb role, direction of movement, and limb dominance. By employing machine learning models, they identified optimal movement strategies that could enhance performance and reduce the risk of injury. Such insights are valuable for designing training programs that focus on improving specific skills (Mercado-Palomino et al., 2021).

Healthcare and Rehabilitation: In healthcare, AI-driven movement pattern analysis plays a crucial role in injury prevention, rehabilitation, and patient monitoring. The ability to predict and analyze movements contributes to developing personalized rehabilitation protocols and assistive technologies. Furui et al. (2019) introduced a myoelectric prosthetic hand that uses muscle synergy–based motion determination and impedance model–based biomimetic control. By interpreting EMG signals through AI algorithms, the prosthetic hand can perform complex movements, significantly improving the quality of life for amputees (Furui et al., 2019).

Gautam et al. (2020) developed "Locomo-Net," a deep learning framework for SEMG-based hand movement recognition aimed at prosthetic control. Their model accurately recognized intended hand movements, facilitating more natural interactions with prosthetic devices. This advancement underscores the potential of AI in enhancing prosthetic functionality through precise movement interpretation (Gautam et al., 2020).

Patient monitoring has also benefited from AI applications. Kitagawa et al. (2020)

proposed a posture recognition method for caregivers during the postural change of a patient on a bed using wearable sensors. AI algorithms processed sensor data to recognize caregivers' movements, improving patient safety by ensuring proper handling techniques. Similarly, Latchoumi et al. (2022) presented an innovative framework for recognizing human activity in smart healthcare environments. By integrating AI with wearable sensors, their system monitors patients' movements, detecting anomalies that may indicate health issues (Latchoumi et al., 2022).

In the realm of sleep studies, Weitz et al. (2022) employed recurrent neural networks to discriminate between sleep and wake periods using data from hip-worn acceleration sensors. Accurate detection of sleep patterns is essential for diagnosing sleep disorders and assessing treatment efficacy. The use of AI in processing sensor data enhances the reliability of such assessments (Weitz et al., 2022). AI also contributes to injury prevention by analyzing movement patterns that may predispose individuals to injuries. Minarno et al. (2020) utilized a single triaxial accelerometer-gyroscope for human activity recognition, providing data that could identify hazardous movements or falls in elderly populations. Early detection of risky movement patterns allows for timely interventions, reducing the likelihood of injuries (Minarno et al., 2020).

Robotics: Artificial intelligence is integral to advancements in robotics, particularly in motion planning and pattern recognition. Robots equipped with AI can interpret and replicate human movements, enhancing their ability to interact with human environments. Mai et al. (2021) focused on human activity recognition in exoskeleton robots using supervised learning techniques. By accurately recognizing the user's movements, exoskeletons can provide appropriate assistance, aiding in rehabilitation and augmenting physical capabilities (Mai et al., 2021). In the development of prosthetic devices, AI-driven robotics has made significant strides. Aiswarya and Dash (2021) explored mapping elbow and wrist flexion using neural networks and fuzzy logic in a bionic arm (Aiswarya & Dash, 2021). The integration of AI algorithms allows the prosthetic arm to mimic natural movements, responding to the user's intentions with high precision. Ma (2024) introduced "Distanet," which promotes the retention of myoelectric skills through grasp-specific distance biofeedback. This approach enhances the user's control over prosthetic hands, improving dexterity and functionality (Ma, 2024).

Suprunenko et al. (2022) investigated machine learning for wrist prosthesis control systems based on sparse training matrices. Their information-extreme machine learning approach efficiently processed EMG signals to control prosthetic movements, demonstrating the potential for more responsive and adaptable prosthetic devices (Suprunenko et al., 2022). These advancements in AI-driven prosthetics highlight the intersection of robotics and movement pattern analysis in creating assistive technologies. AI also enhances robotic motion planning beyond prosthetics. In dance education, Li and Yang (2023) reconstructed physical dance teaching content and movement recognition using a machine learning model. By analyzing dance movements, robots or virtual avatars can replicate complex motions, providing new avenues for instruction and performance (Li & Yang, 2023).

Surveillance and Security: In surveillance and security, AI facilitates human activity recognition by analyzing movement patterns to identify individuals or detect unusual behaviors. Gait recognition has emerged as a valuable biometric modality due to its uniqueness and non-intrusiveness. Wan et al. (2018) provided a comprehensive survey on gait recognition, detailing how AI algorithms process

video data to identify individuals based on walking patterns. This technology enhances security systems by allowing for continuous monitoring without requiring direct interaction with the subjects (Wan et al., 2018).

Keçeci et al. (2020) implemented machine learning algorithms for gait recognition, achieving high accuracy in identifying individuals. Their study highlighted the effectiveness of classifiers like SVMs and neural networks in processing gait data (Keçeci et al., 2020). Similarly, Weich and Vieten (2020) introduced "The Gaitprint," which identifies individuals by their running style using AI models. By focusing on running patterns, they expanded the application of gait recognition to scenarios where individuals are in motion, such as in public spaces or athletic events (Weich & Vieten, 2020).

Trabelsi et al. (2022) conducted a comparative study on sensor-based activity recognition using deep learning. Their research demonstrated the superiority of deep learning models in accurately classifying human activities, which is essential for surveillance systems that aim to detect suspicious behaviors or unauthorized access. The use of AI in processing data from multiple sensors enhances the robustness of surveillance applications (Trabelsi et al., 2022).

Vonstad et al. (2021) assessed machine learning models for classifying movement patterns during a weight-shifting exergame. While their study focused on exergames, the methodologies apply to surveillance, where recognizing specific movements can indicate certain activities or intentions. AI models that accurately classify movements contribute to more effective monitoring and security measures (Vonstad et al., 2021).

Other Areas: Beyond the primary applications, AI-driven movement pattern analysis extends to gaming, animation, and entertainment, enriching user experiences through more natural and responsive interactions. In gaming, AI analyzes player movements to create immersive virtual reality environments. Li and Yang (2023) applied machine learning models to reconstruct physical dance teaching content, which can be integrated into interactive games or virtual performances. By accurately capturing and replicating dance movements, AI enhances the realism and engagement of such applications (Li & Yang, 2023).

In human-computer interaction, Zhao et al. (2020) researched intention recognition based on EEG and eye movement. By interpreting users' bio-signals through AI algorithms, systems can respond to subtle cues, improving the intuitiveness of interactions in gaming and virtual environments. This technology allows for more immersive experiences where users can control elements through natural movements or gestures (Zhao et al., 2020).

AI also improves animation by enabling more realistic character movements. Motion capture data processed through AI models can generate lifelike animations, reducing the time and resources required for manual animation. The integration of AI in animation enhances the quality of visual effects in films and digital media. In online surveys and user interface design, movement pattern analysis aids in understanding user behavior. Cepeda et al. (2018) explored mouse tracking measures and movement patterns, applying AI to analyze how users interact with online content. This information informs the design of more intuitive interfaces and can enhance user engagement by tailoring experiences based on movement data (Cepeda et al., 2018).

In conclusion, AI applications in movement pattern analysis span a wide range of fields, each benefiting from the enhanced accuracy and efficiency that AI algorithms provide. In sports analytics, AI aids in performance improvement and strategic planning. Healthcare and rehabilitation leverage AI for injury prevention, patient

monitoring, and the development of assistive technologies. Robotics utilizes AI for advanced motion planning and creating responsive prosthetic devices. Surveillance and security systems employ AI for human activity recognition, enhancing safety measures. Other areas like gaming, animation, and human-computer interaction benefit from AI's ability to process and replicate complex movements, enriching user experiences. As AI technologies continue to evolve, their applications in movement pattern analysis are expected to expand further, offering innovative solutions across various domains.

Health Behavior Perspective in Movement Pattern Analysis

The analysis and prediction of movement patterns through artificial intelligence (AI) have become fundamental across fields such as sports, healthcare, and robotics. In recent years, there has been increasing recognition of the importance of considering health behaviors when examining movement patterns, particularly in fields such as preventive healthcare, rehabilitation, and public health. Health behavior refers to the actions and habits that individuals adopt which influence their health outcomes, such as physical activity, diet, smoking, and stress management. Incorporating a health behavior perspective into movement pattern analysis enables a more holistic understanding of human health and mobility, and provides deeper insights into how AI-driven models can be used to predict and modify behavior to improve health outcomes (Aggarwal et al., 2022; Zhang et al., 2020).

AI and Health Behavior in Physical Activity and Exercise: Physical activity is a key aspect of health behavior that has been extensively studied in relation to movement patterns. Physical inactivity is a well-established risk factor for chronic diseases such as cardiovascular disease, diabetes, and obesity (Weitz et al., 2022). Movement pattern analysis using AI can significantly enhance our understanding of physical activity behaviors, providing accurate and individualized insights into how people move, how often they engage in physical activity, and how these behaviors impact their health.

AI techniques such as machine learning and deep learning have been applied to wearable sensor data, including accelerometers, gyroscopes, and heart rate monitors, to classify different types of physical activities, such as walking, running, and cycling, and to estimate the intensity and duration of these activities. The accuracy of AI-driven movement analysis allows for the identification of patterns that may not be discernible through self-reported data, which is often subject to recall bias. As a result, AI models can offer a more objective understanding of physical activity behaviors and their relationship to health outcomes (Minarno et al., 2020).

Moreover, AI can be used to develop personalized interventions that promote physical activity by predicting individual movement patterns and identifying barriers to activity. For instance, reinforcement learning models have been applied to optimize physical activity strategies by simulating different scenarios and learning which actions lead to the most beneficial health outcomes (Xu, 2024). These models can take into account personal preferences, physical limitations, and environmental factors to design personalized exercise programs that are both effective and sustainable.

Rehabilitation and Movement Patterns: Health behavior also plays a critical role in rehabilitation settings, where movement patterns are closely monitored to assess recovery progress and adjust treatment plans. AI has been instrumental in improving rehabilitation outcomes by providing real-time analysis of movement patterns and offering feedback to both patients and clinicians (Latchoumi et al., 2022). In rehabilitation, health behaviors such as adherence to prescribed exercises and activity modifications are crucial for successful recovery.

AI models can be used to predict a patient's movement patterns during rehabilitation and suggest interventions to improve movement efficiency. For example, the use of AI-driven wearable devices can monitor patient adherence to rehabilitation exercises and detect deviations from prescribed movement patterns (Kitagawa et al., 2020). This real-time feedback allows for timely adjustments to therapy and encourages better adherence to rehabilitation protocols, which is essential for achieving optimal health outcomes.

In addition, AI systems can be integrated with telehealth platforms to facilitate remote monitoring of patients undergoing rehabilitation. Remote monitoring allows healthcare providers to track patients' movement patterns and health behaviors in real-time, even outside of clinical settings. This can lead to more accurate assessments of patient progress and timely interventions, reducing the need for frequent in-person visits (Furui et al., 2019). The integration of AI in telehealth applications is particularly beneficial for patients who face mobility challenges or live in remote areas, where access to rehabilitation services may be limited.

Health Behavior and AI in Chronic Disease Management: Chronic diseases such as diabetes, hypertension, and obesity are significantly influenced by health behaviors, particularly physical activity, diet, and medication adherence. AI has the potential to play a transformative role in chronic disease management by predicting movement patterns and linking them to health behavior data to create personalized health interventions. For instance, AI-driven models can analyze movement patterns from wearable devices to detect sedentary behavior, which is a major contributor to chronic disease risk (Ross et al., 2018). Based on this data, AI algorithms can provide real-time recommendations to encourage patients to increase their physical activity, thereby reducing their risk of chronic disease progression.

Additionally, AI techniques such as deep learning can process large datasets from electronic health records (EHRs) and wearable devices to identify patterns that correlate with poor health outcomes. By linking movement patterns to other health behavior data, such as diet and medication adherence, AI can offer a comprehensive view of a patient's health status and provide actionable insights for improving disease management (Wan et al., 2018).

AI models can also be used to predict future health behaviors based on current movement patterns and other health data. For example, reinforcement learning models can simulate how different interventions, such as increasing physical activity or improving diet, will impact a patient's health over time (Xu, 2024). This predictive capability allows healthcare providers to tailor interventions to individual patients, ensuring that they receive the most effective treatment for managing their chronic conditions.

AI in Predicting and Modifying Health Behavior: One of the most promising applications of AI in health behavior analysis is its ability to predict and modify behaviors that influence health outcomes. AI models can identify subtle patterns in movement data that are linked to unhealthy behaviors, such as physical inactivity or prolonged periods of sedentary behavior (Tan & Xie, 2021). By detecting these patterns early, AI can provide personalized feedback to individuals, encouraging them to adopt healthier behaviors and prevent the development of chronic diseases.

For instance, AI-driven health applications can track an individual's movement patterns throughout the day and predict when they are likely to engage in sedentary behavior. Based on this prediction, the system can send reminders or suggestions for physical activity, helping individuals to break up long periods of sitting and engage

in more health-promoting behaviors (Horst et al., 2020; Horst et al., 2019). These interventions can be tailored to the individual's preferences and routines, making them more likely to be adopted and sustained over time.

AI can also be used to modify health behaviors by creating personalized feedback loops. For example, wearable devices that use AI to analyze movement patterns can provide real-time feedback on physical activity levels, heart rate, and other health indicators. This feedback can be used to reinforce positive behaviors, such as meeting daily step goals, or to prompt behavior change when unhealthy patterns are detected (Weich & Vieten, 2020). By integrating movement pattern analysis with health behavior theory, AI systems can create interventions that are grounded in behavioral science, making them more effective at promoting long-term behavior change.

Ethical Considerations in Health Behavior Prediction: While AI has the potential to revolutionize the analysis and prediction of health behaviors, it also raises important ethical concerns, particularly in relation to privacy and data security. Health behavior data, such as physical activity levels and movement patterns, are highly sensitive and can reveal intimate details about an individual's lifestyle and health status (Wan et al., 2018). Therefore, it is crucial to ensure that this data is collected, stored, and analyzed in a way that protects individuals' privacy and complies with relevant data protection regulations.

AI-driven health behavior analysis also raises concerns about the potential for algorithmic bias. If AI models are trained on datasets that do not adequately represent diverse populations, they may produce biased predictions that disproportionately affect certain groups. For example, an AI system designed to predict sedentary behavior may be less accurate for individuals from certain demographic groups if those groups are underrepresented in the training data. This could lead to unequal access to health interventions and exacerbate existing health disparities (Horst et al., 2020; Horst et al., 2019).

To address these ethical concerns, it is important to develop AI models that are transparent and accountable. This includes ensuring that AI algorithms are explainable, so that individuals can understand how their movement patterns and health behaviors are being analyzed and how predictions are being made (Remedios et al., 2020). In addition, AI systems should be designed to prioritize the security and privacy of health behavior data, using encryption and other security measures to protect against unauthorized access.

The Future of AI in Health Behavior Analysis: As AI technologies continue to advance, their potential to influence health behavior analysis and intervention will only grow. Future AI models will likely become more sophisticated in their ability to predict health behaviors and offer personalized interventions that are tailored to individual needs and preferences. These models may integrate data from a wider range of sources, including wearable devices, EHRs, and social determinants of health, to provide a more comprehensive view of an individual's health.

One emerging area of research is the use of AI to analyze micro-movements, such as subtle changes in posture or facial expressions, which can provide early indicators of health problems or changes in behavior (Zhao et al., 2020). By detecting these micro-movements, AI systems could offer earlier and more accurate predictions of health behaviors, allowing for timely interventions that prevent the onset of disease.

Moreover, AI-driven health behavior analysis will likely play a key role in the development of precision medicine, where treatments and interventions are customized based on an individual's unique genetic, environmental, and behavioral

factors. AI models that predict health behaviors based on movement patterns will be crucial for identifying the most effective interventions for each individual, leading to improved health outcomes and reduced healthcare costs (Tan & Xie, 2021).

Challenges and Limitations

Technical Limitations: Despite the significant advancements in artificial intelligence applied to movement pattern analysis, several technical limitations hinder the full realization of its potential. One of the primary challenges is data quality. High-quality, extensive datasets are essential for training robust AI models; however, acquiring such data can be problematic due to sensor inaccuracies, environmental noise, and variations in data collection methods (Too et al., 2018). Wearable sensors and motion capture systems, while valuable, often produce noisy data that require extensive preprocessing to be usable (Minarno et al., 2020). The presence of artifacts and inconsistencies in sensor data can lead to reduced model performance and reliability.

Model complexity is another significant issue. Deep learning models, such as convolutional neural networks (CNNs) and recurrent neural networks (RNNs), have demonstrated high efficacy in capturing complex patterns in movement data (Horst et al., 2020; Horst et al., 2019). However, these models often involve a large number of parameters, necessitating substantial computational resources for training and inference (Gautam et al., 2020). This computational demand poses challenges for real-time applications and for deployment on devices with limited processing capabilities, such as wearable systems or embedded devices (Triwiyanto, 2023).

Overfitting is a related concern, where models perform exceptionally well on training data but fail to generalize to new, unseen data (Remedios et al., 2020). This issue is exacerbated by limited or unbalanced datasets that do not capture the full variability of movement patterns across different populations or conditions. Additionally, variations in sensor placement, participant physiology, and environmental conditions can introduce discrepancies that models struggle to accommodate (Hoitz, Fraeulin, et al., 2021; Hoitz, Tscharner, et al., 2021).

Computational challenges also include the need for efficient algorithms that can process high-dimensional data in real-time. Processing complex movement data requires algorithms optimized for speed and efficiency without sacrificing accuracy (Keçeci et al., 2020). The trade-off between model complexity and computational feasibility is a persistent challenge in developing practical AI solutions for movement pattern analysis (Gautam et al., 2020).

Ethical and Privacy Concerns: The application of AI in movement tracking raises significant ethical and privacy concerns. Movement data, particularly when collected continuously, can reveal sensitive information about an individual's health status, behaviors, and routines (Wan et al., 2018). The potential misuse of such data poses risks to personal privacy and security. For instance, gait recognition systems used in surveillance can track individuals without their consent, leading to potential infringements on privacy rights (Weich & Vieten, 2020).

Data security is paramount, as unauthorized access to movement databases could result in identity theft or unauthorized profiling (Xu, 2024; Zhao et al., 2020). Ensuring that data storage and transmission are secure is a complex challenge, particularly when data are collected and processed across distributed systems or cloud services (Kitagawa et al., 2020). Moreover, there is a risk that anonymized data could be re-identified through advanced analytical techniques, further compromising individual privacy (Wan et al., 2018).

Ethical considerations also extend to informed consent and the transparency of data

usage. Individuals may not be fully aware of how their movement data are being collected, analyzed, and shared, especially when using consumer devices or applications (Latchoumi et al., 2022). The lack of clear communication about data practices can undermine trust and raise ethical questions about autonomy and exploitation.

Algorithmic bias presents another ethical challenge. AI models trained on non-representative datasets may exhibit biased performance, leading to disparities in outcomes across different demographic groups (Horst et al., 2020; Horst et al., 2019). For example, gait recognition systems may perform less accurately for certain age groups, genders, or ethnicities if the training data lack diversity (Weich & Vieten, 2020). Such biases can result in unfair treatment or discrimination, particularly in security or law enforcement applications.

Interpretability of AI Models: Understanding and interpreting the decisions made by AI systems is a significant challenge, especially with complex models like deep neural networks. These models are often considered "black boxes" due to their intricate architectures and non-linear processing (Horst et al., 2020; Horst et al., 2019). The lack of transparency makes it difficult for practitioners to understand how specific inputs lead to particular outputs, which is problematic in fields where explanations of decisions are critical, such as healthcare and security (Halilaj et al., 2018).

In healthcare, clinicians may be hesitant to rely on AI-generated movement analyses without clear justifications for the findings (Furui et al., 2019). The inability to interpret model decisions undermines confidence and hinders the integration of AI tools into clinical practice. Similarly, in legal contexts, decisions based on AI analyses of movement patterns may require justification that opaque models cannot provide (Wan et al., 2018).

Efforts to enhance interpretability include developing models with inherently understandable structures or applying post-hoc explanation techniques (Remedios et al., 2020). However, these methods may not fully resolve the issue, as simplifying models can lead to reduced performance, and explanations may not capture the full complexity of the decision-making process (Horst et al., 2020; Horst et al., 2019). Balancing the need for high-performing models with the requirement for interpretability remains an ongoing challenge.

Generalization Across Domains: Transferring AI models across different domains or activities is challenging due to the specificity of movement patterns and contextual factors. Models trained on data from one domain may not perform well when applied to another, limiting their generalizability (Hoitz, Fraeulin, et al., 2021; Hoitz, Tscharner, et al., 2021). For instance, a model developed to analyze running patterns may not accurately interpret movements in dance or rehabilitation exercises due to differences in movement dynamics and objectives (Li & Yang, 2023).

Variations in data collection methods and sensor technologies further complicate generalization. Differences in sensor types, placements, and sampling rates can affect the consistency of data, making it difficult for models to adapt without retraining (Minarno et al., 2020). Additionally, cultural and demographic differences influence movement patterns, and models may not account for these variations if they are trained on homogeneous datasets (Wan et al., 2018).

The challenge of domain adaptation requires strategies such as transfer learning, where models are fine-tuned on new datasets, or the development of domain-invariant features that are robust across different contexts (Horst et al., 2020; Horst et al., 2019). However, these approaches often require additional data and computational resources, and their effectiveness may be limited by the degree of

disparity between domains (Remedios et al., 2020).

Moreover, in applications like healthcare, individual variability in physiology and movement patterns necessitates personalized models (Furui et al., 2019). Creating models that can generalize while still accounting for individual differences is a complex task that involves trade-offs between specificity and generalizability.

The integration of artificial intelligence in movement pattern analysis offers substantial benefits across various fields but is accompanied by significant challenges and limitations. Technical issues such as data quality, model complexity, and computational demands hinder the development and deployment of effective AI models. Ethical and privacy concerns necessitate careful consideration to protect individual rights and maintain public trust. The interpretability of AI systems remains a barrier to their acceptance in critical applications where understanding the rationale behind decisions is essential. Furthermore, the generalization of models across different domains is limited by variations in movement patterns and contextual factors. Addressing these challenges requires a multidisciplinary approach involving advancements in AI methodologies, data management practices, ethical frameworks, and domain-specific knowledge. Continued research and collaboration are essential to overcome these limitations and harness the full potential of AI in movement pattern analysis.

Future Directions and Trends

Emerging AI Technologies: The landscape of artificial intelligence in movement pattern analysis is poised for significant transformation with the advent of emerging technologies such as hybrid models and transfer learning. Hybrid models, which combine multiple AI techniques, offer the potential to enhance model performance by leveraging the strengths of different algorithms. For instance, Aiswarya and Dash (2021) integrated neural networks with fuzzy logic to map elbow and wrist flexion in a bionic arm, demonstrating how combining methods can improve the interpretability and accuracy of movement predictions (Aiswarya & Dash, 2021). Such hybrid approaches can address complex movement patterns that are challenging for single-method models to capture.

Transfer learning is another promising avenue, allowing models trained on one dataset to be adapted for different but related tasks. This approach reduces the need for extensive retraining and can facilitate the application of AI models across various domains (Horst et al., 2020; Horst et al., 2019). In movement pattern analysis, transfer learning can enable models developed for one type of activity, such as gait recognition, to be repurposed for other activities like gesture recognition or sports movements. Horst et al. (2019) utilized deep learning models that could potentially benefit from transfer learning to explain individual gait patterns, suggesting that these models could be adapted for broader applications (Horst et al., 2019).

While quantum AI is still in its nascent stages, it holds the potential to revolutionize data processing speeds and handle the vast complexities of movement data. Although none of the current studies directly apply quantum computing to movement pattern analysis, the rapid advancements in this field suggest that future research may explore this intersection to overcome computational limitations (Halilaj et al., 2018). Quantum AI could process high-dimensional data more efficiently, enabling real-time analysis of complex movements in robotics and healthcare applications.

Personalization in Movement Pattern Prediction: There is a growing trend toward developing individualized AI models that cater to personalized movement analysis. Personalized models account for individual variability in physiology, biomechanics,

and movement styles, leading to more accurate and relevant predictions (Hoitz, Fraeulin, et al., 2021; Hoitz, Tscharner, et al., 2021). In running analysis, Hoitz et al. (2021) emphasized the importance of decoding individuality in running patterns to identify unique movement characteristics. Such personalization can enhance performance optimization and injury prevention strategies tailored to each athlete (Hoitz, Tscharner, et al., 2021).

In healthcare, personalized AI models are crucial for patient-specific rehabilitation programs. Furui et al. (2019) highlighted the use of muscle synergy–based motion determination in prosthetic hands, which adapts to the user's unique muscular signals for more intuitive control (Furui et al., 2019). Gautam et al. (2020) developed a deep learning framework for SEMG-based hand movement recognition that could be personalized to the user's EMG patterns, improving the effectiveness of prosthetic devices (Gautam et al., 2020).

The move toward personalization is also evident in wearable technology and smart healthcare systems. Latchoumi et al. (2022) proposed an innovative framework for recognizing human activity that can be customized to individual patients, enhancing monitoring accuracy and early detection of health issues (Latchoumi et al., 2022). Personalization in AI models addresses the limitations of one-size-fits-all approaches and acknowledges the diversity in human movement patterns.

Interdisciplinary Approaches: The convergence of artificial intelligence with fields like cognitive science, biomechanics, and neuroscience is shaping the future of movement pattern analysis. Integrating insights from these disciplines can lead to more holistic models that consider not only the mechanical aspects of movement but also the underlying cognitive and neurological processes (Halilaj et al., 2018). For example, Zhao et al. (2020) combined EEG and eye movement data to research human-computer interaction intention recognition. By incorporating cognitive signals, AI models can better interpret user intentions, leading to more responsive and adaptive systems (Zhao et al., 2020).

In biomechanics, understanding the mechanical principles of movement can inform the development of more accurate AI models. Armstrong et al. (2019) considered movement competency within physical employment standards, emphasizing the need for biomechanical analysis in designing effective training programs. By integrating biomechanical data, AI models can more accurately predict movement patterns and identify potential issues related to mechanics (Armstrong et al., 2019).

Neuroscience contributions, such as understanding motor control and neural activation patterns, can enhance the interpretation of EMG signals in prosthetic control (Furui et al., 2019). Interdisciplinary collaboration enables the development of AI systems that are grounded in a comprehensive understanding of human movement, leading to more effective applications in rehabilitation, robotics, and sports.

Potential Applications: While significant progress has been made, several underdeveloped areas present opportunities for applying AI in movement pattern analysis. One such area is the analysis of micro-movements and subtle behavioral cues in psychology and behavioral sciences. Chan et al. (2018) explored eye-movement patterns in face recognition associated with cognitive decline in older adults. Applying AI to analyze these subtle movements could aid in early detection of cognitive impairments and mental health conditions (Chan et al., 2018).

Another potential application is in the field of ergonomics and workplace safety. AI models could analyze workers' movements to identify ergonomic risks and prevent injuries, enhancing occupational health (Armstrong et al., 2019).

Additionally, in agriculture and industrial settings, AI-driven movement analysis could optimize human-robot collaboration by ensuring safe and efficient interactions.

In the realm of smart cities, AI can contribute to crowd movement analysis, improving urban planning and emergency response strategies. Analyzing movement patterns of large groups could inform the design of public spaces and transportation systems to enhance safety and efficiency (Wan et al., 2018).

Moreover, environmental interactions, such as analyzing movement patterns in response to changing conditions, present opportunities for AI applications in climate studies and disaster management. By understanding how humans and animals move in response to environmental stimuli, AI models could assist in developing predictive models for evacuation planning and resource allocation.

Conclusion

This article has explored the significant role of artificial intelligence in analyzing and predicting movement patterns across various fields, with a newly integrated health behavior perspective. AI techniques, including machine learning and deep learning models, have revolutionized traditional movement analysis by providing tools capable of handling complex and high-dimensional data. Applications in sports analytics have enhanced athlete performance and strategy development (Hoitz, Fraeulin, et al., 2021; Hoitz, Tscharner, et al., 2021; Irandoust et al., 2024; Ross et al., 2018), while healthcare and rehabilitation have benefited from AI-driven prosthetics, patient monitoring systems, and the promotion of health behaviors such as physical activity and exercise adherence (Furui et al., 2019; Gautam et al., 2020; Kitagawa et al., 2020).

With the added focus on health behavior, this article highlights how AI not only enhances movement pattern analysis but also provides valuable insights into health behavior prediction and modification, offering personalized interventions that improve health outcomes. In chronic disease management, AI's ability to predict and influence behaviors such as physical activity and sedentary patterns plays a crucial role in preventing disease progression (Wan et al., 2018). The integration of AI with health behavior data opens new avenues for personalized healthcare, enabling more effective interventions and real-time monitoring of health-related behaviors.

The study also highlighted challenges such as technical limitations related to data quality and computational demands, ethical and privacy concerns, interpretability issues, and the difficulty of generalizing models across different domains. Addressing these challenges is essential for the continued advancement and acceptance of AI in both movement pattern analysis and health behavior prediction. The potential ethical implications of movement and behavior tracking, such as privacy concerns and algorithmic bias, necessitate robust ethical frameworks and data privacy measures to ensure that AI technologies are used responsibly.

Researchers and practitioners can take away that while AI has made significant strides in movement pattern analysis and health behavior prediction, there is a need for continued innovation and interdisciplinary collaboration. Emerging technologies like hybrid models and transfer learning offer promising avenues to overcome current limitations (Aiswarya & Dash, 2021; Horst et al., 2020; Horst et al., 2019). Personalization of AI models is crucial for applications that require individual-specific analysis, especially in healthcare and personalized sports training, as well as in chronic disease management where behavior modification plays a pivotal role (Furui et al., 2019; Hoitz, Fraeulin, et al., 2021; Hoitz, Tscharner, et al., 2021).

Future research should focus on developing models that are both high-performing and interpretable to facilitate their integration into critical applications. Ethical frameworks and data privacy measures must be strengthened to address concerns associated with movement and health behavior tracking technologies. Expanding the application of AI to underdeveloped areas, including health behavior analysis, can lead to innovative solutions that benefit society in diverse ways, including improved health outcomes, preventive care, and personalized interventions.

Artificial intelligence stands at the forefront of transforming both movement pattern analysis and health behavior prediction, offering unprecedented capabilities in understanding and predicting complex movements and behaviors. The integration of AI into various fields has not only enhanced performance and efficiency but also opened new possibilities for innovation in health behavior modification and chronic disease management. As technology continues to evolve, it is imperative to address the accompanying challenges thoughtfully. By fostering interdisciplinary approaches and prioritizing ethical considerations, AI can significantly contribute to advancing both movement pattern analysis and health behavior analysis, ultimately improving outcomes in healthcare, sports, robotics, and beyond. The future of AI in this domain is promising, and its impact is poised to reshape our understanding of human movement and behavior.

Conflict of Interests

Authors have no conflict of interests.

Acknowledgements

References

Aggarwal, A., Tam, C. C., Wu, D., Li, X., & Qiao, S. (2022). Artificial Intelligence (AI)-based Chatbots in Promoting Health Behavioral Changes: A Systematic Review. https://doi.org/10.1101/2022.07.05.22277263

Aiswarya, M., L., & Dash, A. K. (2021). Bionic Arm: Mapping of Elbow and Wrist Flexion Using Neural Network and Fuzzy Logic. *Journal of Engineering Research*, *9*(4B). https://doi.org/10.36909/jer.8661

Anam, K., Nuh, M., & Al-Jumaily, A. (2019). Comparison of EEG Pattern Recognition of Motor Imagery for Finger Movement Classification. *Proceeding of the Electrical Engineering Computer Science and Informatics*, *6*(0). https://doi.org/10.11591/eecsi.v6i0.2014

Armstrong, D. P., Ross, G. B., Graham, R. B., & Fischer, S. L. (2019). Considering Movement Competency Within Physical Employment Standards. *Work*, *63*(4), 603-613. https://doi.org/10.3233/wor-192955

Cepeda, C., Rodrigues, J., Dias, M. C., Oliveira, D., Rindlisbacher, D., Cheetham, M., & Gamboa, H. (2018). Mouse Tracking Measures and Movement Patterns With Application for Online Surveys. 28-42. https://doi.org/10.1007/978-3-319-99740-7_3

Chan, C. Y. H., Chan, A. B., Lee, T. M., & Hsiao, J. H. (2018). Eye-Movement Patterns in Face Recognition Are Associated With Cognitive Decline in Older Adults. *Psychonomic Bulletin & Review*, *25*(6), 2200-2207. https://doi.org/10.3758/s13423-017-1419-0

Furui, A., Eto, S., Nakagaki, K., Shimada, K., Nakamura, G., Masuda, A., Chin, T., & Tsuji, T. (2019). A Myoelectric Prosthetic Hand With Muscle Synergy–based Motion Determination and Impedance Model–based Biomimetic Control. *Science Robotics*, *4*(31). https://doi.org/10.1126/scirobotics.aaw6339

Gautam, A., Panwar, M., Wankhede, A., Arjunan, S. P., Naik, G. R., Acharyya, A., &

Kumar, D. (2020). Locomo-Net: A Low -Complex Deep Learning Framework for sEMG-Based Hand Movement Recognition for Prosthetic Control. *Ieee Journal of Translational Engineering in Health and Medicine*, *8*, 1-12. https://doi.org/10.1109/jtehm.2020.3023898

Halilaj, E., Rajagopal, A., Fiterau, M., Hicks, J. L., Hastie, T., & Delp, S. L. (2018). Machine Learning in Human Movement Biomechanics: Best Practices, Common Pitfalls, and New Opportunities. *J Biomech*, *81*, 1-11. https://doi.org/10.1016/j.jbiomech.2018.09.009

Hasse, B., Sheets, D. E. G., Holly, N. L., Gothard, K. M., & Fuglevand, A. J. (2022). Restoration of Complex Movement in the Paralyzed Upper Limb. *Journal of Neural Engineering*, *19*(4), 046002. https://doi.org/10.1088/1741-2552/ac7ad7

Hoitz, F., Fraeulin, L., Tscharner, V. v., Ohlendorf, D., Nigg, B. M., & Maurer-Grubinger, C. (2021). Isolating the Unique and Generic Movement Characteristics of Highly Trained Runners. *Sensors*, *21*(21), 7145. https://doi.org/10.3390/s21217145

Hoitz, F., Tscharner, V. v., Baltich, J., & Nigg, B. M. (2021). Individuality Decoded by Running Patterns: Movement Characteristics That Determine the Uniqueness of Human Running. *PLoS One*, *16*(4), e0249657. https://doi.org/10.1371/journal.pone.0249657

Horst, F., Janssen, D., Beckmann, H., & Schöllhorn, W. I. (2020). Can Individual Movement Characteristics Across Different Throwing Disciplines Be Identified in High-Performance Decathletes? *Frontiers in psychology*, *11*. https://doi.org/10.3389/fpsyg.2020.02262

Horst, F., Lapuschkin, S., Samek, W., Müller, K. R., & Schöllhorn, W. I. (2019). Explaining the Unique Nature of Individual Gait Patterns With Deep Learning. *Scientific reports*, *9*(1). https://doi.org/10.1038/s41598-019-38748-8

Irandoust, K., Parsakia, K., Estifa, A., Zoormand, G., Knechtle, B., Rosemann, T., Weiss, K., & Taheri, M. (2024). Predicting and comparing the long-term impact of lifestyle interventions on individuals with eating disorders in active population: a machine learning evaluation [Original Research]. *Frontiers in Nutrition*, *11*. https://doi.org/10.3389/fnut.2024.1390751

Keçeci, A., Yildirak, A., Ozyazici, K., Ayluctarhan, G., Agbulut, O., & Zincir, I. (2020). Implementation of Machine Learning Algorithms for Gait Recognition. *Engineering Science and Technology an International Journal*, *23*(4), 931-937. https://doi.org/10.1016/j.jestch.2020.01.005

Kitagawa, K., Matsumoto, K., Iwanaga, K., Ahmad, S. A., Nagasaki, T., Nakano, S., Hida, M., Okamatsu, S., & Wada, C. (2020). Posture Recognition Method for Caregivers During Postural Change of a Patient on a Bed Using Wearable Sensors. *Advances in Science Technology and Engineering Systems Journal*, *5*(5), 1093-1098. https://doi.org/10.25046/aj0505133

Latchoumi, T. P., Meghana, P. S., P, P. S., & Agarwal, K. (2022). Innovative Framework for the Recognition of Human Activity in Smart Healthcare. *International journal of health sciences*, 8174-8184. https://doi.org/10.53730/ijhs.v6ns2.7058

Li, L., & Yang, T. (2023). Reconstruction of Physical Dance Teaching Content and Movement Recognition Based on a Machine Learning Model. *3c Tic Cuadernos De Desarrollo Aplicados a Las Tic*, *12*(1), 267-285. https://doi.org/10.17993/3ctic.2023.121.267-285

Ma, C. (2024). DistaNet: Grasp-Specific Distance Biofeedback Promotes the Retention of Myoelectric Skills. *Journal of Neural Engineering*, *21*(3), 036037. https://doi.org/10.1088/1741-2552/ad4af7

Mai, J., Chen, Z., Yi, C., & Ding, Z. (2021). Human Activity Recognition of Exoskeleton Robot With Supervised Learning Techniques. https://doi.org/10.21203/rs.3.rs-1161576/v1

Mercado-Palomino, E., Aragón-Royón, F., Richards, J. C., Benítez, J. M., & Espa, A. U. (2021). The Influence of Limb Role, Direction of Movement and Limb Dominance on Movement Strategies During Block Jump-Landings in Volleyball. *Scientific reports*, *11*(1). https://doi.org/10.1038/s41598-021-03106-0

Minarno, A. E., Kusuma, W. A., Wibowo, H., Akbi, D. R., & Jawas, N. (2020). Single Triaxial Accelerometer-Gyroscope Classification for Human Activity Recognition. https://doi.org/10.1109/icoict49345.2020.9166329

Rahmani, N., Naderi Nasab, M., Taheri, M., & Biniaz, S. A. (2024). The Future of Sports Industry: AI and Economic Transformations. *AI and Tech in Behavioral and Social Sciences*,

19-29. https://journals.kmanpub.com/index.php/aitechbesosci/article/view/2876

Remedios, S., Armstrong, D. P., Graham, R. B., & Fischer, S. L. (2020). Exploring the Application of Pattern Recognition and Machine Learning for Identifying Movement Phenotypes During Deep Squat and Hurdle Step Movements. *Frontiers in Bioengineering and Biotechnology*, *8*. https://doi.org/10.3389/fbioe.2020.00364

Ross, G. B., Dowling, B., Troje, N. F., Fischer, S. L., & Graham, R. B. (2018). Objectively Differentiating Movement Patterns Between Elite and Novice Athletes. *Medicine & Science in Sports & Exercise*, *50*(7), 1457-1464. https://doi.org/10.1249/mss.0000000000001571

Suprunenko, M. K., Zborshchyk, O. P., & Sokolov, O. (2022). Information-Extreme Machine Learning of Wrist Prosthesis Control System Based on the Sparse Training Matrix. *Journal of Engineering Sciences*, *9*(2), E28-E35. https://doi.org/10.21272/jes.2022.9(2).e4

Taheri, M. (2023). Shaping the Future Together: The Inaugural Vision for AI and Tech in Behavioral and Social Sciences. *AI and Tech in Behavioral and Social Sciences*, *1*(1), 1-3. https://doi.org/10.61838/kman.aitech.1.1.1

Tan, F., & Xie, X. (2021). Recognition Technology of Athlete's Limb Movement Combined Based on the Integrated Learning Algorithm. *Journal of Sensors*, *2021*(1). https://doi.org/10.1155/2021/3057557

Too, J., Abdullah, A. R., Saad, N. M., Ali, N. M., & Musa, H. (2018). A Detail Study of Wavelet Families for EMG Pattern Recognition. *International Journal of Electrical and Computer Engineering (Ijece)*, *8*(6), 4221. https://doi.org/10.11591/ijece.v8i6.pp4221-4229

Trabelsi, I., Françoise, J., & Bellik, Y. (2022). Sensor-Based Activity Recognition Using Deep Learning: A Comparative Study. https://doi.org/10.1145/3537972.3537996

Triwiyanto, T. (2023). Implementation of Supervised Machine Learning on Embedded Raspberry Pi System to Recognize Hand Motion as Preliminary Study for Smart Prosthetic Hand. *Indonesian Journal of Electrical Engineering and Informatics (Ijeei)*, *11*(3). https://doi.org/10.52549/ijeei.v11i3.4397

Vonstad, E. K., Vereijken, B., Bach, K., Su, X., & Nilsen, J. H. (2021). Assessment of Machine Learning Models for Classification of Movement Patterns During a Weight-Shifting Exergame. *Ieee Transactions on Human-Machine Systems*, *51*(3), 242-252. https://doi.org/10.1109/thms.2021.3059716

Wan, C., Wang, L., & Phoha, V. V. (2018). A Survey on Gait Recognition. *Acm Computing Surveys*, *51*(5), 1-35. https://doi.org/10.1145/3230633

Wang, S. (2024). SVM-based Support Vector Type Recognition Machine for Smart Things in Soccer Training Motion Recognition. *Scalable Computing Practice and Experience*, *25*(4), 2519-2531. https://doi.org/10.12694/scpe.v25i4.2923

Wang, Y. (2024). Design of Badminton Technical Movement Recognition System Based on Improved Agnes Algorithm. *Jes*, *20*(6s), 1981-1991. https://doi.org/10.52783/jes.3113

Weich, C., & Vieten, M. (2020). The Gaitprint: Identifying Individuals by Their Running Style. *Sensors*, *20*(14), 3810. https://doi.org/10.3390/s20143810

Weitz, M., Syed, S., Hopstock, L. A., Morseth, B., Prasad, D. K., & Horsch, A. (2022). Discrimination of Sleep and Wake Periods From a Hip-Worn Raw Acceleration Sensor Using Recurrent Neural Networks. https://doi.org/10.1101/2022.03.07.22270992

Xu, Z. (2024). Decision Support System for Optimizing Tactics and Strategies of Sports Competition Using Reinforcement Learning Algorithm. *Jes*, *20*(3s), 384-400. https://doi.org/10.52783/jes.1304

Zhang, J., Oh, Y. J., Lange, P., Yu, Z., & Fukuoka, Y. (2020). Artificial Intelligence Chatbot Behavior Change Model for Designing Artificial Intelligence Chatbots to Promote Physical Activity and a Healthy Diet: Viewpoint. *Journal of medical Internet research*. https://doi.org/10.2196/22845

Zhao, M., Hongni, G., Wang, W., & Qu, J. (2020). Research on Human-Computer Interaction Intention Recognition Based on EEG and Eye Movement. *IEEE Access*, *8*, 145824-145832. https://doi.org/10.1109/access.2020.3011740